

# The 3 Realms OF VIRTUAL FACILITATION

## Actual Physical Space



When conducting group work over a virtual meeting platform, a facilitator should be aware of the multiple layers of interaction that can be happening at any given time. The first, and most often overlooked, realm of virtual facilitation is the actual physical space from which a participant is connecting.

## Activity Ideas

**SIMON SAYS**

Scavenger Hunts

HIDE AND SEEK!

CHARADES!

SHOW & TELL

BUILD STUFF -- MAKE THINGS --

## Virtual Meeting Platform



The next realm is the platform you are using for your virtual meeting such as Zoom, MS Teams, Skype, etc. This is likely to be where most of the interaction is going to happen and it is worth your time to become an expert on one or all of them. Masterful use of your meeting platform is what can make some aspects of virtual facilitation even better than in-person.

## More Ideas

Break Out Rooms: Pair and Share

Virtual Scavenger Hunts

Annotation for Group Drawing

Reactions!

SHARE YOUR SCREEN: WHERE'S WALDO

Chat w/sentence stems: If there was gold medal for \_\_\_\_\_, I would win it!

Annotation: Put your stamp on a map

RENAME YOURSELF TO REPRESENT...

VISUAL PUZZLES & BRAINTEASERS

## Tools



The third realm includes the myriad of applications that exist outside of your meeting platform and can be incorporated into your virtual program. The options are massive and growing everyday. They can be grouped into 4 buckets:

## Useful Platforms

### INTERACTIVE SANDBOX

MURAL  
GOOGLE JAMBOARD  
MIRO

### POLLING AND CHOICE

MENTIMETER  
POLL EVERYWHERE

### VISUAL ENHANCEMENTS

GOOGLE SLIDES  
POWERPOINT  
FLIPPETY  
PREZI  
PIXLR  
CANVA  
BITMOJI

### EVERYTHING ELSE

GOOGLE EARTH  
YOUTUBE  
MUSIC  
VIRTUAL MUSEUMS  
THE ENTIRE INTERNET